

# Personal Development Plan

**Setting your Objectives**  
Decide the period for which you want to set objectives – a term? A year? Longer term? Make objectives realistic: they should be things that you can see yourself accomplishing. Always set a deadline to work to. Accomplishing an objective will require skills which you may or may not already have.

My Objectives/Goals	Action - What do I need to do to gain these skills?	Evidence of Achievement	Target Completion Date
Create a good 3D model in Maya and then use Substance Painter to apply a good colour and design to it.	I will need to use Maya with an image of the object I would like to model and practice every day so I can get better.	I will take screenshots of progress and how I get on and then upload them to my online blog/portfolio.	December 2019
Design a realistic character using sketches and then in Photoshop.	I will need to focus on my sketching and maintain focus while doing these sketches, I will set myself a time limit each day to draw a certain area of a character and then after I have a character try and recreate it in PS.	I will take pictures of my sketches and screenshots of my Photoshop progress and then post them on my online blog and place them in my portfolio.	December 2019
Get better at photobashing and create realistic designs by doing this.	To get better at this skill I will find a few pictures of characters from a TV Series/Movies and then photobash them together, I will give myself a certain time each day to ensure I do it well.	To evidence this I will be grabbing screenshots of my various photobashes and then upload to my online blog/portfolio.	January 2020